





AFL QUEENSLAND

UMPIRE4FUN PROGRAM

PARTICIPANT HANDBOOK

Version 1.0

Date of Release 02/03/2022

Description The purpose of this handbook is to assist participants to gain the

knowledge and skills to successfully prepare for and participate in

umpiring4fun within AFL Queensland (AFLQ) competitions.

Participant Full Name	
Affiliated Club	





Version	Date of review	Description
1.0	2/3/2022	First Release

GET IN THE GAME. BECOME AN UMPIRE.

Written and developed by

AFL Queensland Umpiring Department

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Department

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WELCOME

Thank you for committing your time and energy towards umpiring in AFL Queensland Umpire4Fun program. Everyone within the AFL Queensland Community appreciates your contribution and acknowledges the role you will play in shaping the futures of the young boys and girls who play on your field.

This umpiring manual is designed as a resource for you to refer to throughout the season.

It is not designed to cover all aspects of umpiring, but rather offer you simple explanations of the modified rules and assist you in other areas that you need to know from the Footy4Fun game.

The AFLQ umpiring community is fantastic to be a part of. You will make life-long friends; they understand what each other is experiencing throughout games. There are pathways all the way through to the elite level however we at AFLQ would like them to enjoy their "journey" regardless of what they want it to be. Our umpiring department will be here to support you and them every step of the way, you are contributing to that first step, and we thank you for your efforts.

The AFLQ Umpiring Department has been working with local junior clubs in geographical locations to allow your umpire to attend a structured coaching session where they will continue to learn the finer skills of umpiring in the Footy4Fun program.

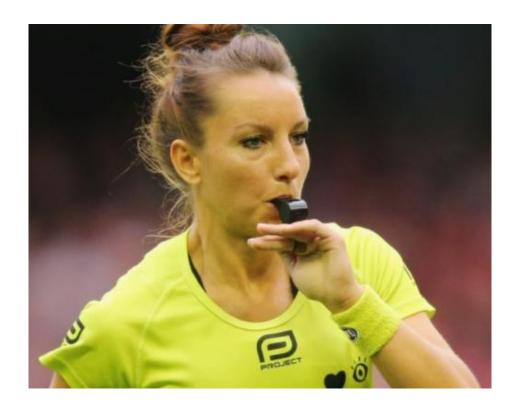
Whether you are in our regional areas, on the Sunshine Coast, Gold Coast, Northern Rivers, North or South of Brisbane, there will be a host venue every week throughout the season. The AFLQ Umpiring Department will send participants and coordinators weekly updates of locations for you to send your umpires.

Participation in the training nights is <u>critical for umpires to attend</u>. We would like to see you visit 2-3 training nights throughout the year to be sure you are receiving fantastic coaching, building confidence in your ability, and having fun doing it. These sessions will also provide up to date information to enhance your umpiring. You will be learning specific skills including the way to manage your match from the beginning to end, how to engage with teams coaching staff and players, what paperwork to collect and how to manage any on-field incidents.



The number one thing we recommend to you as you start your umpiring journey this season is to make sure you are respecting the game and everyone who is at your game.

Thank you again for making the commitment to the Umpire4Fun program, enjoy the season and we look forward to supporting you on your umpiring journey



THE FOLLOWING TOPICS WILL BE COVERED

- Umpiring tips
- General Rules that apply to all age groups
- Umpire match day checklists
- Umpiring pathways
- Training Date and Venues 2022



UMPIRING TIPS

What are my responsibilities as an umpire?

- Introduce yourself to the coaches and teams
- Flip the coin at the start of the game.
- Umpire the game.
- Make sure the players are safe and play fairly
- Pay all free kicks according to the laws of the game.
- Finish the game and return the football to the clubhouse.

Below is a list of things you DON'T need to do.

- Setting up the fields it is the responsibility of the club to do this
- First Aid, the club is required to have a first aid attendant available for your game, if they don't, please speak to the ground marshal
- Coaching of the players, you're the umpire.
- Scoring, this is not permitted in the junior age groups
- Time keeping, this is a club responsibility.

What you should be working on.

While the Footy4Fun games range from under 8-11's it is vital that they understand the rules of the game as they transition from year to you, it is also your responsibility as an umpire to work on your game and practice the following things on a regular basis.

- A very clear understanding of the rules across all age levels of the Footy4Fun program.
- Be sure you are blowing your whistle loudly and sharply to keep the attention of the players and the coaches.
- Using a loud voice when communicating your decisions to the players. (Not Yelling)
- Not walking around the field, you need to be jogging or sprinting throughout the



match.

- Displaying strong signals so the players, coaches and spectators understand your decision.
- Making sure you stay side on to the play to give you the best vision of the play.
- Keep your eyes on the play, no running with your head down

UNIFORM AND APPEARANCE

Appearance is an important part of umpiring, and AFL Queensland recognises that for our umpires to gain respect in the wider football community we must present ourselves in a professional manner. Therefore, we have adopted the following uniform guidelines:

On Field Uniform (during matches)

- Umpires wear their supplied Umpiring Uniform (Shirt, shorts, socks, cap, and sweatbands) and Umpire4fun blue armband.
- Socks must always be pulled up and shirts tucked in
- Footwear must be clean

MATCH DAY

When preparing for your match it is important to think about the following:

- Make sure you are well rested (a good night's sleep)
- Well hydrated to ensure you are fit both physically and mentally
- Eaten a good dinner or breakfast to make sure you have enough energy for your match or matches

Staying hydrated is crucial in ensuring that you can give your best for each game.

UMPIRING CHECKLIST (What You Should Pack in Your Bag)

- Minimum of two (2) whistles
- Umpiring Hat
- Drink Bottle
- Sunscreen



GENERAL RULES THAT APPLY TO ALL AGE GROUPS.

What to do before the start of your game?

Make sure you arrive at the ground 40 minutes before your game, this is to ensure you are prepared correctly and have enough time to perform your umpiring duties correctly.

When you arrive find your club umpire coordinator and let them know you have arrived.

- Head to the umpire rooms and change into your grey shorts, shoes and socks.
- Head out to the ground with the umpire coordinator or umpire mentor and meet the coaches, team managers and players.
- Collect team sheets from the manager.
- Check the player's fingernails and that they have the correct boots for the game (No Metal Studs).
- Look around the ground and be sure that the goals are straight and boundary cones are in position, if not ask the umpire coordinator or ground marshall to adjust.
- Head back to the umpire rooms and prepare for your match.
- Change into your green umpire shirt; wrist bands and hat (don't forget sunscreen.)
- Have your whistle on your fingers.
- Find the umpire coordinator or ground marshall so they can walk you out on to the ground.
- As you walk onto the ground raise the football above your head to indicate to the timekeeper you have entered the field of play, this will also remind the players and coaches you are on the ground.
- 2 minutes before your game is due to commence call the two captains to the centre of the field and perform the coin toss, the away team calls "heads or tails".
- The coins toss winner decides which direction they would like to run/kick.



How do you start your game?

- Check the teams are in position (in their zones).
- Raise the ball above your head and wait for the siren to sound.
- When the siren sounds blow your whistle and throw the ball up for the rucks to compete. (Make sure it is high enough for them to jump up and tap the ball)
- Run backwards for 10-15 meters to get a good view of the contest. Keep an eye out for any free kicks that may need to be awarded.
- Once the ball clears the ruck area run in the direction of the ball staying approx. 10-15 meters away from the ball (this will give you the best view of the play)

How do I get myself into the right positions to umpire?

When you are running on the field as an umpire there are many different positions you need to be in to see any free kicks that need to be awarded, see if players are in their zones, see if the player takes a mark etc. Below are some tips to help you be in a better position to see the play.

- Always try to be 10-15 meters away from the play and the person with the ball.
- The best place to see the contest is to make sure you are side on to the play 10-15 meters away.
- Always move from side to side when the ball is in a pack, keep moving until the ball is kicked or hand passed or if it is trapped, blow you whistle run in and do a ball up.
- When the ball has been kicked and is about to be marked, watch the player not the ball to see if there is a free kick that needs to be awarded.
- When there is a mark, stand behind the player on the mark if they are having a set shot at goal.
- Run, you need to make sure you are running into position, NO Walking, we need to be moving swiftly and working around the ground.

What to do if a goal has been scored?

When a player has kicked a goal for their team you signal to the goal umpires by lifting your two hands in front of your face and call to the goal umpire "all clear goal"

Ask the players or the goal umpire to collect the ball and bring it back to you



- Jog back to the middle of the field and check the players are in their zones
- If they are in their zones and the rucks are ready, throw the ball up again and back out 5 meters from the contest like you did at the beginning of the game/quarter.

What to do if a behind is scored?

When a player has kicked a point for their team you signal to the goal umpire by raising on hand in front of your face and call to the goal umpire "all clear one point"

- The defending team will collect the ball
- The defending team player will kick the ball back into play from between the goals, if they kick from the wrong spot, blow your whistle, and call them back to between the goals to have their kick.
- Make sure the players give the kicker enough room to have a good kick.

What happens when a player goes out of their zone?

- If you see a player out of their zone or coming out of the zone too far to collect the ball
- Call out to the player/s to go back into their zone
- If they don't return to their zone or they are repeatedly out of their zone award a free kick to the other team.

What happens if there is an injured player on the field?

- If the injured player is in the same zone as the ball, play will stop.
- Blow your whistle, raise one hand above your head and call out to the coach or first aid to treat the player.
- If the injured player is NOT in the same zone as the football, then play will continue until the ball is kicked into the zone where the injured player is.

How do I end the quarter?

- When the siren sounds for the end of the quarter Blow you whistle and raise both of your hands above you head.
- This signals to players, officials and spectators that the quarter has ended.



- If a player has taken a mark prior to the siren sounding and they are within kicking distance of the goals, they are permitted to have their kick at goal.
- If the siren sounds and the mark is taken after the siren then you stop the player from kicking or playing on.
- When there is a mark, stand behind the player on the mark if they are having a set shot at goal.
- Run, you need to make sure you are running into position, NO Walking, we need to be moving swiftly and working around the ground.

What happens if players are behaving badly on the field?

If you have players that are continually not listening to you, giving away a major free kick, speaking badly or rudely to you, you have a few options you can use to help.

- · Award a free kick against the player
- Award a distance penalty against the player for their behaviour of approx. 15-metres
- Speak with the players' coach at the end of the next break and explain to them the situation so they can speak with their player.
- Speak with the ground marshall, they can then speak with the coach of the team for you.
- Send the player off the field for the rest of the quarter (extreme circumstance)

What happens if you have a coach behaving badly?

If you have a coach behaving badly you have several options, we encourage you to use some or all these examples.

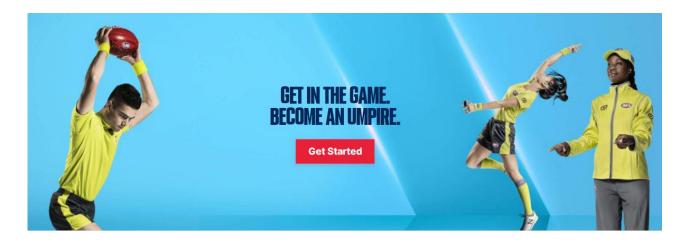
- Before approaching the coach, you can speak to the ground marshall and ask them to deal with the coach
- Speak with you club umpire coordinator tell them what has occurred and allow them to speak with the coach.
- If you feel confident, approach the coach, and ask him to control their behaviour.
- You can pay a free kick against the coach. If you choose to pay a free kick against



- the coach, blow your whistle signal with one hand by bringing your fingers to your thumb motioning that the free kick is for abuse)
- If you award a free kick against the coach blow you whistle and hand the football to the nearest opposition player and allow the game to recommence.
- If the behaviour continues, please report it to the ground marshal and umpire coordinator again.

THE FOLLOWING MATCH DAY CHECKLISTS WILL BE COVERED

- Under 8.5 mixed modified rules
- Under 9 Girls modified rules
- Under 9.5 mixed modified rules
- Under 10.5 mixed modified rules
- Under 11Girls modified rules





Umpire4Fun

Match Day Checklists



Respect - Integrity - Fairness - Trust



MATCH DAY CHECKLISTS

UNDER 8.5 MODIFIED RULES

How many players per team?

- 9 players are allowed on the field
- 3 players per zone

How long are the Quarters?

• 10 Minutes per quarter (breaks 3/6/3)

What size football is to be used?

Size 1 synthetic football

How does a player get the ball from the other team?

- A player can get the ball from their opponent while the ball is in the air (mid-air turnover)
- When the ball is on the ground (ground ball turn over)
- Corralling the player and they drop the ball or turn it over.

What is a reasonable marking attempt?

- When a player makes attempts to mark /catch the ball with 2 hands or on their chest
- Do not award a mark if the player sticks out 1 hand as an attempt to mark the ball.
- There is no distance the ball must travel to award a mark

Is kicking off the ground allowed?

- Kicking off the ground is not permitted unless you deem it to be accidental.
- What is accidental kicking off the ground?
 - If the player does not intentionally kick at the ball
 - If the player is reaching down to pick up the ball and accidently kicks it.

Are the players allowed to bounce the ball?

 Yes, players are permitted only 1 bounce they must hand pass of kick the ball and not take a second bounce.



What happens when the ball goes out of bounds?

- When the ball goes out of bounds from a kick a free kick is awarded against the team that kicked the ball.
- Blow your whistle hold your arm out to towards the team receiving the free kick.
- Give the ball to the closest player to where the ball went out and allow them to kick the ball back into play.
- The free kick is to be taken where the ball crossed the boundary line
- If the ball has come off a player's hands or you believe the ball was touched blow the whistle and cross your arms up to your chest signalling a ball up.
- When conducting the ball up select a player from each team of similar height to contest for the ball.
- Throw the ball up and back out of the contest, signalling play on (raise both hands above your head calling, "play on") if there are no free kicks to be awarded in the ruck contest.

Can the coaches be on the field?

- Yes, the coaches are allowed to be on the field during play.
- Only one coach from each team is allowed to be on the field
- They can coach their players on the field.
- They are allowed to place them into positions and tell them where to run.



There are rules that are in place for the safety and enjoyment of the game for the under 8's.

The following things are NOT permitted in under 8 football.

Tackling	Shepherding
Bumping	Stealing the ball
Smothering the ball	Deliberate out of bounds
Barging another player	Deliberate rushed behind
Fending off	Kicking off the ground





UNDER 9 GIRLS MODIFIED RULES

How many players per team?

- 9 players are allowed on the field
- 3 players per zone

What size football is to be used?

Size 1 synthetic football

How long are the Quarters?

• 10 Minutes per quarter (breaks 3/6/3)

How does a player get the ball from the other team?

- A player can get the ball from their opponent while the ball is in the air (mid-air turnover)
- When the ball is on the ground (ground ball turn over)
- Tackling the player with a Modified Tackle the player and they drop the ball or turn it over.

What is a marking attempt?

- When a player makes attempts to mark the ball and shows reasonable control with 2 hands or on their chest
- Do not award a mark if the player sticks out 1 hand as an attempt to mark the ball.
- There is no distance the ball must travel to award a mark

What is a modified tackle?

- A modified tackle is also known as a bear hug
- The player being tackled must be in possession of the ball
- The player tackling the ball carrier must wrap both of their arms around the player with the ball.
- A modified tackle can be laid from the front, side or behind the player if the player with the ball is not pushed in the back.



• The tackle must be a legal tackle; the tackle must be between the top of the shoulders and the top of the knees.

How can I tell if a player has been pushed in the back?

 When a player is going for the ball and in the act of getting the ball or has grabbed the ball and the defending player places their hand on any part of the players back (hands on the number on the jumper) and then pushes off (extends their elbow) this will be a push in the back.

How can I tell if a player has been grabbed to high?

- When a player has the ball and then is being tackled and the tackle goes above the top of the shoulder and hits any part of the players head a HIGH TACKLE shall be awarded.
- In a marking attempt if a player is contacted in the head in any action a HIGH CONTACT free kick shall be awarded.

Is kicking off the ground allowed?

- Kicking off the ground is not permitted unless you deem it to be accidental.
- What is accidental kicking off the ground?
 - If the player does not intentionally kick at the ball
 - If the player is reaching down to pick up the ball and accidently kicks it.

Are the players allowed to bounce the ball?

 Yes, players are permitted only 1 bounce they must hand pass of kick the ball and not take a second bounce.

What happens when the ball goes out of bounds?

- When the ball goes out of bounds from a kick a free kick is awarded against the team that kicked the ball.
- Blow your whistle hold your arm out to towards the team receiving the free kick.
- Give the ball to the closest player to where the ball went out and allow them to kick the ball back into play.



- The free kick is to be taken where the ball crossed the boundary line
- If the ball has come off a player's hands or you believe the ball was touched blow the whistle and cross your arms up to your chest signalling a ball up.
- When conducting the ball up select a player from each team of similar height to contest for the ball.
- Throw the ball up and back out of the contest, signalling play on (raise both hands above your head calling, "play on") if there are no free kicks to be awarded in the ruck contest.

Can the coaches be on the field?

- Yes, the coaches are allowed to be on the field during play.
- Only one coach from each team is allowed to be on the field
- They can coach their players on the field.
- They are allowed to place them into positions and tell them where to run.

There are rules that are in place for the safety and enjoyment of the game for the under 8's.

The following things are NOT permitted in under 9 Girls football.

Kicking off the ground	Shepherding
Bumping	Stealing the ball
Smothering the ball	Deliberate out of bounds
Barging another player	Deliberate rushed behind
Fending off	Kicking off the ground



UNDER 9.5 MIXED MODIFIED RULES

How many players per team?

- 12 players are allowed on the field
- 3 players per zone

What size football is to be used?

Size 2 synthetic football

How long are the Quarters?

• 10 Minutes per quarter (breaks 3/6/3)

How does a player get the ball from the other team?

- A player can get the ball from their opponent while the ball is in the air (mid-air turnover)
- When the ball is on the ground (ground ball turn over)
- Tackling with a Modified Tackle and they drop the ball or turn it over.

What is a modified tackle?

- A modified tackle is also known as a bear hug
- The player being tackled must be in possession of the ball
- The player tackling the ball carrier must wrap both of their arms around the player with the ball.
- A modified tackle can be laid from the front, side or behind the player if the player with the ball is not pushed in the back.
- The tackle must be a legal tackle; the tackle must be between the top of the shoulders and the top of the knees.

How can I tell if a player has been pushed in the back?

 When a player is going for the ball and in the act of getting the ball or has grabbed the ball and the defending player places their hand on any part of the players back (hands on the number on the jumper) and then pushes off(extends their elbow) this



will be a push in the back.

How can I tell if a player has been grabbed to high?

- When a player has the ball and then is being tackled and the tackle goes above the top of the shoulder and hits any part of the players head a HIGH TACKLE shall be awarded.
- In a marking attempt if a player is contacted in the head in any action a HIGH CONTACT free kick shall be awarded.

What is "Holding the ball"?

- A free kick shall be awarded to the tackling player if;
 - The player with the ball has had prior opportunity to dispose the ball by handpass or kick.
 - Prior opportunity is Balanced and steady
 - Takes a few steps
 - Held the ball for a few seconds
 - Has a chance to pass but chooses not to.
 - If the tackled player chooses not to kick or hand pass and is tackled by an opponent, then this is deemed as holding the ball and a free kick will be awarded to the tackling player.

What is incorrect disposal?

- When the player in possession of the ball does:
 - Not handpass the ball correctly
 - Not Kick the ball correctly
 - Throws the ball to another player
 - Drops the ball on the ground while being tackled

What is a controlled marking attempt?

- When a player marks the ball and has caught the ball and held it in their hands or arms or against their chest with no movement of the ball.
- If the ball is deemed to be held and the ball falls out or is knocked out a mark should



be paid.

There is no distance the ball must travel to award a mark

Is kicking off the ground allowed?

- Kicking off the ground is not permitted unless you deem it to be accidental.
- What is accidental kicking off the ground?
 - If the player does not intentionally kick at the ball
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What happens when the ball goes out of bounds?

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- Blow your whistle hold your arm out to towards the team receiving the free kick.
- Give the ball to the closest player to where the ball went out and allow them to kick the ball back into play.
- The free kick is to be taken where the ball crossed the boundary line
- If the ball has come off a player's hands or you believe the ball was touched blow the whistle and cross your arms up to your chest signalling a ball up.
- When conducting the ball up select a player from each team of similar height to contest for the ball.
- Bring the ball in approx. 10 meters, throw the ball up and back out of the contest, signalling play on (raise both hands above your head calling, "play on") if there are no free kicks to be awarded in the ruck contest.



UNDER 10.5 MODIFIED RULES

How many players per team?

- 12 players are allowed on the field
- 3 players per zone

What size football is to be used?

Size 2 synthetic football

How long are the Quarters?

10 Minutes per quarter (breaks 3/6/3)

How does a player get the ball from the other team?

- A player can get the ball from their opponent while the ball is in the air (mid-air turnover)
- When the ball is on the ground (ground ball turn over)
- Tackling with a **Modified Tackle** and they drop the ball or turn it over.

What is a modified tackle?

- A modified tackle is also known as a bear hug
- The player being tackled must be in possession of the ball
- The player tackling the ball carrier must wrap both of their arms around the player with the ball.
- A modified tackle can be laid from the front, side or behind the player if the player with the ball is not pushed in the back.
- The tackle must be a legal tackle; the tackle must be between the top of the shoulders and the top of the knees.

How can I tell if a player has been pushed in the back?

 When a player is going for the ball and in the act of getting the ball or has grabbed the ball and the defending player places their hand on any part of the players back (hands on the number on the jumper) and then pushes off(extends their elbow) this



will be a push in the back.

How can I tell if a player has been grabbed to high?

- When a player has the ball and then is being tackled and the tackle goes above the top of the shoulder and hits any part of the players head a HIGH TACKLE shall be awarded.
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 - Prior opportunity is Balanced and steady
 - Takes a few steps
 - Held the ball for a few seconds
 - Has a chance to pass but chooses not to.
 - If the tackled player chooses not to kick or hand pass and is tackled by an opponent, then this is deemed as holding the ball and a free kick will be awarded to the tackling player.

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 Yes, players are permitted only 1 bounce they must hand pass of kick the ball and not take a second bounce.

What happens when the ball goes out of bounds?

- When the ball goes out of bounds from a kick a free kick is awarded against the team that kicked the ball.
- Blow your whistle hold your arm out to towards the team receiving the free kick.
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- The free kick is to be taken where the ball crossed the boundary line
- If the ball has come off a player's hands or you believe the ball was touched blow the whistle and cross your arms up to your chest signalling a ball up.
- When conducting the ball up select a player from each team of similar height to contest for the ball.
- Bring the ball in approx. 10 meters, throw the ball up and back out of the contest, signalling play on (raise both hands above your head calling, "play on") if there are no free kicks to be awarded in the ruck contest.

Can the coaches be on the field?

- Yes, the coaches are allowed to be on the field during play.
- Only one coach from each team is allowed to be on the field
- They can coach their players on the field.



• They are allowed to place them into positions and tell them where to run.

There are rules that are in place for the safety and enjoyment of the game for the under 9 and 10s.

The following things are NOT permitted in under 9 and 10 mixed football.

Kicking off the ground	Shepherding
Bumping	Stealing the ball
Smothering the ball	Deliberate out of bounds
Barging another player	Deliberate rushed behind
Fending off	





UNDER 11 GIRLS RULES

How many players per team?

12 players are allowed on the field

What size football is to be used?

Size 2 synthetic football

How long are the Quarters?

• 10 Minutes per quarter (breaks 3/6/3)

How does a player get the ball from the other team?

- A player can get the ball from their opponent while the ball is in the air (mid-air turnover)
- When the ball is on the ground (ground ball turn over)
- A player can tackle, bump, barge, smother, fend off, shepherd and steal the ball.

What is a Legal tackle?

- A legal tackle is when a player has been grabbed and had arms wrapped around the body of the player with the ball.
- The tackle needs to be laid between the top of the shoulders and the top of the knees.
- A tackle can be laid from the front, side or behind a player.

How can I tell if a player has been pushed in the back?

 When a player is going for the ball and in the act of getting the ball or has grabbed the ball and the defending player places their hand on any part of the players back (hands on the number on the jumper) and then pushes off(extends their elbow) this will be a push in the back.

How can I tell if a player has been grabbed to high?

 When a player has the ball and then is being tackled and the tackle goes above the top of the shoulder and hits any part of the players head a HIGH TACKLE shall be awarded.



 In a marking attempt if a player is contacted in the head in any action a HIGH CONTACT free kick shall be awarded.

What is "Holding the ball"?

- A free kick shall be awarded to the tackling player if:
 - The player with the ball has had prior opportunity to dispose the ball by handpass or kick.
 - Prior opportunity is Balanced and steady
 - Takes a few steps (3 steps)
 - Held the ball for a few seconds (3 seconds)
 - Has a chance to pass but chooses not to.
 - If the tackled player chooses not to kick or hand pass and is tackled by an opponent, then this is deemed as holding the ball and a free kick will be awarded to the tackling player.

What is incorrect disposal?

- When the player in possession of the ball does:
 - Not handpass the ball correctly
 - Not Kick the ball correctly
 - Throws the ball to another player
 - Drops the ball on the ground while being tackled

What is a marking attempt?

- When a player marks the ball and has caught the ball and held it in their hands or arms or against their chest with no movement of the ball.
- If the ball is deemed to be held and the ball falls out or is knocked out a mark should be paid.
- The ball MUST travel 10 metres to award a mark

Is kicking off the ground allowed?

- Kicking off the ground is not permitted unless you deem it to be accidental.
- What is accidental kicking off the ground?



- o If the player does not intentionally kick at the ball
- If the player is reaching down to pick up the ball and accidently kicks it.

Are the players allowed to bounce the ball?

 Yes, players are permitted only 1 bounce they must hand pass of kick the ball and not take a second bounce.

What happens when the ball goes out of bounds?

- When the ball goes out of bounds from a kick a free kick is awarded against the team that kicked the ball.
- Blow your whistle hold your arm out to towards the team receiving the free kick.
- Give the ball to the closest player to where the ball went out and allow them to kick the ball back into play.
- The free kick is to be taken where the ball crossed the boundary line
- If the ball has come off a player's hands or you believe the ball was touched blow the whistle and cross your arms up to your chest signalling a ball up.
- When conducting the ball up select a player from each team of similar height to contest for the ball.
- Bring the ball in approx. 10 meters, throw the ball up and back out of the contest, signalling play on (raise both hands above your head calling, "play on") if there are no free kicks to be awarded in the ruck contest.
- You will pick 2 players of similar height to contest the ball up.

Can the coaches be on the field?

No, the coaches are to remain on the sideline during play.

Deliberate rule.

- Players are not allowed to deliberately kick or knock the ball out of bounds
- Players are not allowed to deliberately kick or knock the ball through the goals for a behind.

There are rules that are in place for the safety and enjoyment of the game for the under 11 girls.



The following things are permitted in under 11 Girls football.

Tackling	Shepherding
Bumping	Stealing the ball
Smothering the ball	Fending off
Barging another player	









SUPPORT DOCUMENTS:

- Field Umpire Signals,
- Umpire Pathways,
- Training Dates and Venues,
- Rules Quick Reference Guide,
- Season Dates, and
- Games I have umpired record.



FIELD UMPIRE SIGNALS

The following are relevant field umpire signals for the Umpire4fun umpires during games.



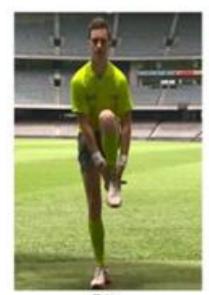




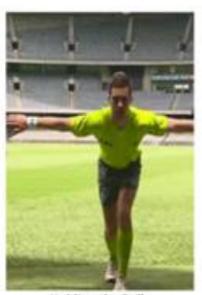
Starting the Quarter

High Tackle

Push in the Back







Trip

Holding the Man

Holding the Ball









Play On

All Clear - Behind



All Clear - Goal







End of Quarter (Whistle and then signal with both arms up) First, Whistle -> Then place both arms in the air



UMPIRING PATHWAYS

What lies ahead for your umpiring journey

AFL QLD Umpire Talent Pathway AFL ADVANCED DEVELOPMENT PROGRAM VFL SENIOR PANEL VFL DEVELOPMENT PANEL QAFL/QAFLW PANEL QAFL/QAFLW PANEL AFLQ SENIOR TALENT UMPIRING ACADEMY AFLQ TALENT UMPIRING ID

Speak with you club umpire coordinator for further information about your first step into SEQ Juniors

STEPS TO PROGRESSING YOUR UMPIRING

UMPIRE A FULL SEASON OF FOOTY 4 FUN	
ATTEND ALL UMPIRE 4 FUN SESSIONS	
ATTEND AN AFLQ YOUTH UMPIRING SESSION	
COMPLETE UMPIRING ACCREDITATION	
CONTACT AFLQ	



TRAINING DATES AND VENUES

2022 Umpire4fun Proposed Dates and Training Venues

Region	Time	March	April	May	June	July
Brisbane North				•		•
Sandgate	5:00-6:00		20-Apr		1-Jun	13-Jul
Kedron	6:00-7:00			4-May	15-Jun	27-Jul
Redcliffe	5:00-6:00			18-May	29-Jun	
Brisbane South						
Moorooka	5:00-6:00		20-Apr		1-Jun	13-Jul
Coorparoo	5:30-6:30			4-May	15-Jun	27-Jul
Calamvale	5:00-6:00			18-May	29-Jun	
Brisbane West						
Ipswich				11-May	7-Jun	
Sherwood	5:00-6:00		20-Apr	11-May	22-Jun	20-Jul
Brisbane East				_		
Victoria Point	5:00-6:00		20-Apr	11-May	22-Jun	20-Jul
Wynnum	6:00-7:00			25-May		6-Jul
Gold Coast						
Labrador	5:00-6:00		20-Apr	4-May	1-Jun	29-Jun
Burleigh	5:00-6:00		20-Apr	18-May	15-Jun	13-Jul
Northern Rivers			1			
Tweed Coast	5:00-6:00		20-Apr	4-May	1-Jun	29-Jun
Ballina	5:00-6:00		20-Apr	18-May	15-Jun	13-Jul
Sunshine Coast			1			
Maroochydore	5:00-6:00		20-Apr	4-May	1-Jun	29-Jun
Kawana	5:00-6:00		20-Apr	18-May	15-Jun	13-Jul
North Shore	5:00-6:00			25-May	22-Jun	
Darling Downs			ı	ı		
Coolaroo AFC	5:00-6:00		20-Apr	4-May	1-Jun	29-Jun
Dalby						
G/Windi			20-Apr	18-May	15-Jun	13-Jul
Highfields						
South Burnett						
South Toowoomba						
Toowoomba Tigers						



Region	Time	March	April	May	June	July
Darling Downs						
University Cougars						
Warwick						
Wide Bay						
Hervey Bay Bombers	5:00-6:00				1-Jun	29-Jun
Bay Power	5:00-6:00		20-Apr	4-May	15-Jun	13-Jul
Brothers Bundaberg	5:00-6:00		20-Apr	4-May	1-Jun	29-Jul
Across the waves	5:00-6:00			18-May	15-Jun	13-Jul
Maryborough	5:00-6:00			18-May	8-Jun	6-Jul
Capricorna						
BITS AFC	5:00-6:00		20-Apr		1-Jun	
Gladstone Suns	5:00-6:00			18-May		13-Jul
North Rockhampton	5:00-6:00		20-Apr		15-Jun	
Rockhampton	5:00-6:00			18-May		
Glenmore	5:00-6:00				15-Jun	13-Jul
Yeppoon	5:00-6:00		20-Apr	18-May	15-Jun	
Mackay						
North Mackay	5:00-6:00		20-Apr	4-May	1-Jun	29-Jun
Whitsunday	5:00-6:00		20-Apr	18-May	15-Jun	13-Jul
Moranbah	5:00-6:00		20-Apr	18-May	15-Jun	13-Jul
Townsville						
Northern Beaches	5:00-6:00		20-Apr	4-May	1-Jun	29-Jun
Thuringowa Bulldogs	5:00-6:00		20-Apr	18-May	15-Jun	13-Jul
Charters Towers	5:00-6:00			25-May	22-May	20-Jul
Magnetic Island	5:00-6:00			4-May	1-Jun	29-Jun
	Proposed					
	Online			16-May	13-Jun	

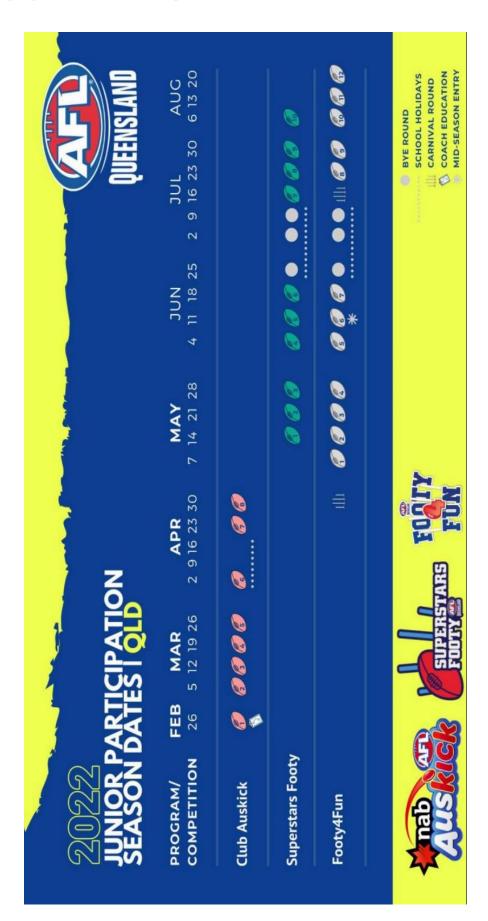


QUICK REFERENCE GUIDE





SEASON DATES





GAMES I HAVE UMPIRED

DATE	DATE	DATE
8/9/10/11		8/9/10/11
	TEAM 1	
TEAM 2	TEAM 2	TEAM 2
DATE		DATE
8/9/10/11	8/9/10/11	8/9/10/11
TEAM 1	TEAM 1	TEAM 1
TEAM 2	TEAM 2	TEAM 2
DATE	DATE	DATE
8/9/10/11	8/9/10/11	8/9/10/11
TEAM 1	TEAM 1	TEAM 1
	TEAM 2	TEAM 2
DATE	DATE	DATE
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TEAM 1	TEAM 1	TEAM 1
TEAM 2	TEAM 2	TEAM 2
DATE	DATE	DATE
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TEAM 1	TEAM 1	TEAM 1
TEAM 2	TEAM 2	TEAM 2
DATE	DATE	DATE
8/9/10/11	8/9/10/11	8/9/10/11
TEAM 1	TEAM 1	TEAM 1
TEAM 2	TEAM 2	TEAM 2
DATE	DATE	DATE
8/9/10/11	8/9/10/11	8/9/10/11
TEAM 1	TEAM 1	TEAM 1
TEAM 2	TEAM 2	TEAM 2



8/9/10/11	DATE	DATE
0/3/10/11	8/9/10/11	8/9/10/11
TEAM 1	TEAM 1	TEAM 1
TEAM 2	TEAM 2	TEAM 2
DATE	DATE	DATE
8/9/10/11	8/9/10/11	8/9/10/11
TEAM 1	TEAM 1	TEAM 1
	TEAM 2	
DATE	DATE	DATE
8/9/10/11	8/9/10/11	8/9/10/11
TEAM 1	TEAM 1	TEAM 1
	TEAM 2	
DATE	DATE	DATE
8/9/10/11	8/9/10/11	8/9/10/11
TEAM 1	TEAM 1	TEAM 1
TEAM 2	TEAM 2	TEAM 2
DATE	DATE	DATE
8/9/10/11	8/9/10/11	8/9/10/11
TEAM 1	TEAM 1	TEAM 1
TEAM 2	TEAM 2	TEAM 2
DATE	DATE	DATE
8/9/10/11	8/9/10/11	8/9/10/11
TEAM 1	TEAM 1	TEAM 1
TEAM 2	TEAM 2	TEAM 2
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TEAM 1	TEAM 1	TEAM 1
	TEAM 2	TEAM 2



Notes Pages



Notes Pages
